

World Resources Institute

Rit Aggarwala, Co-Head of Labs, Sidewalk Labs

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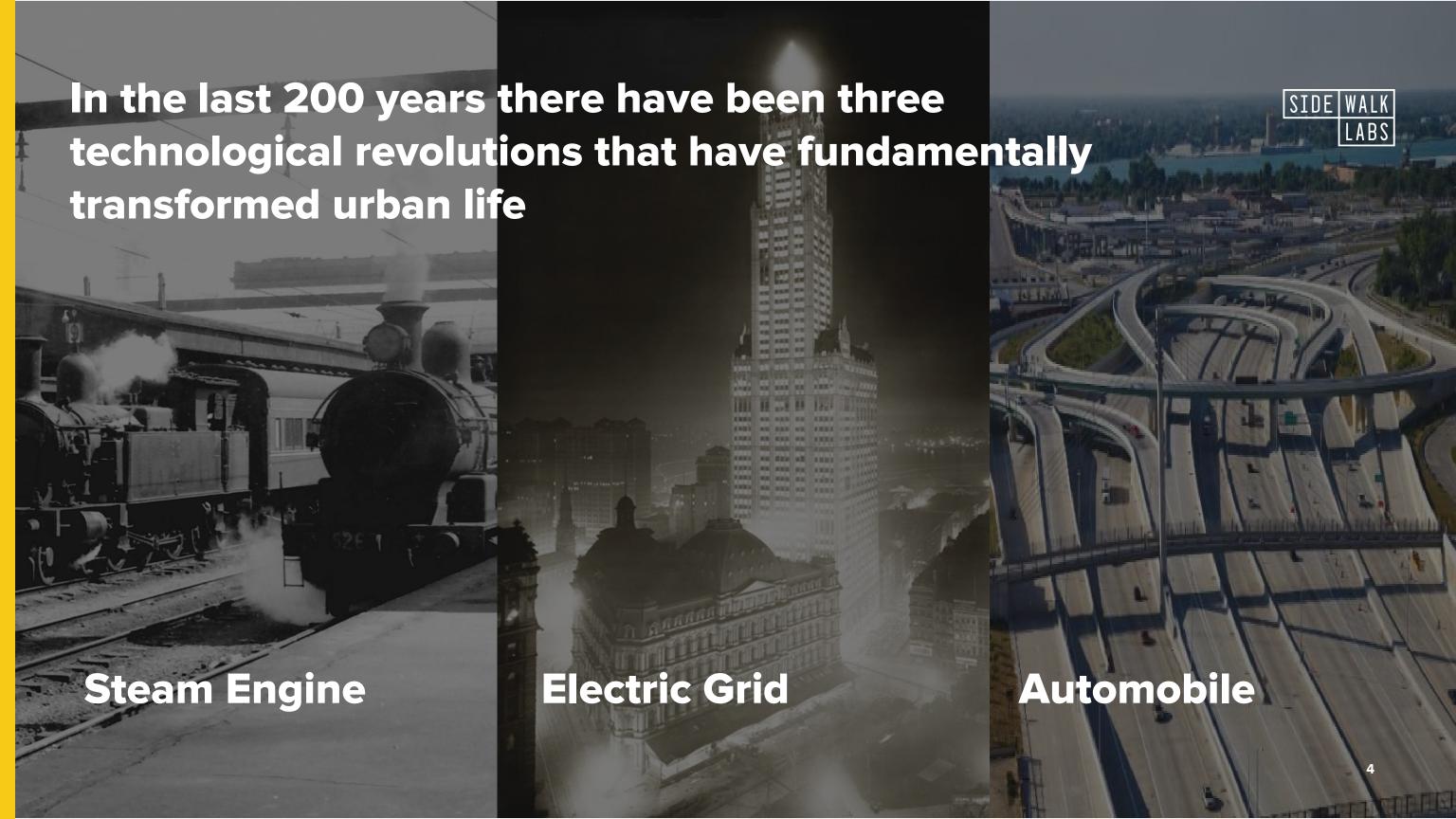
Sidewalk Labs and the Fourth Urban Revolution

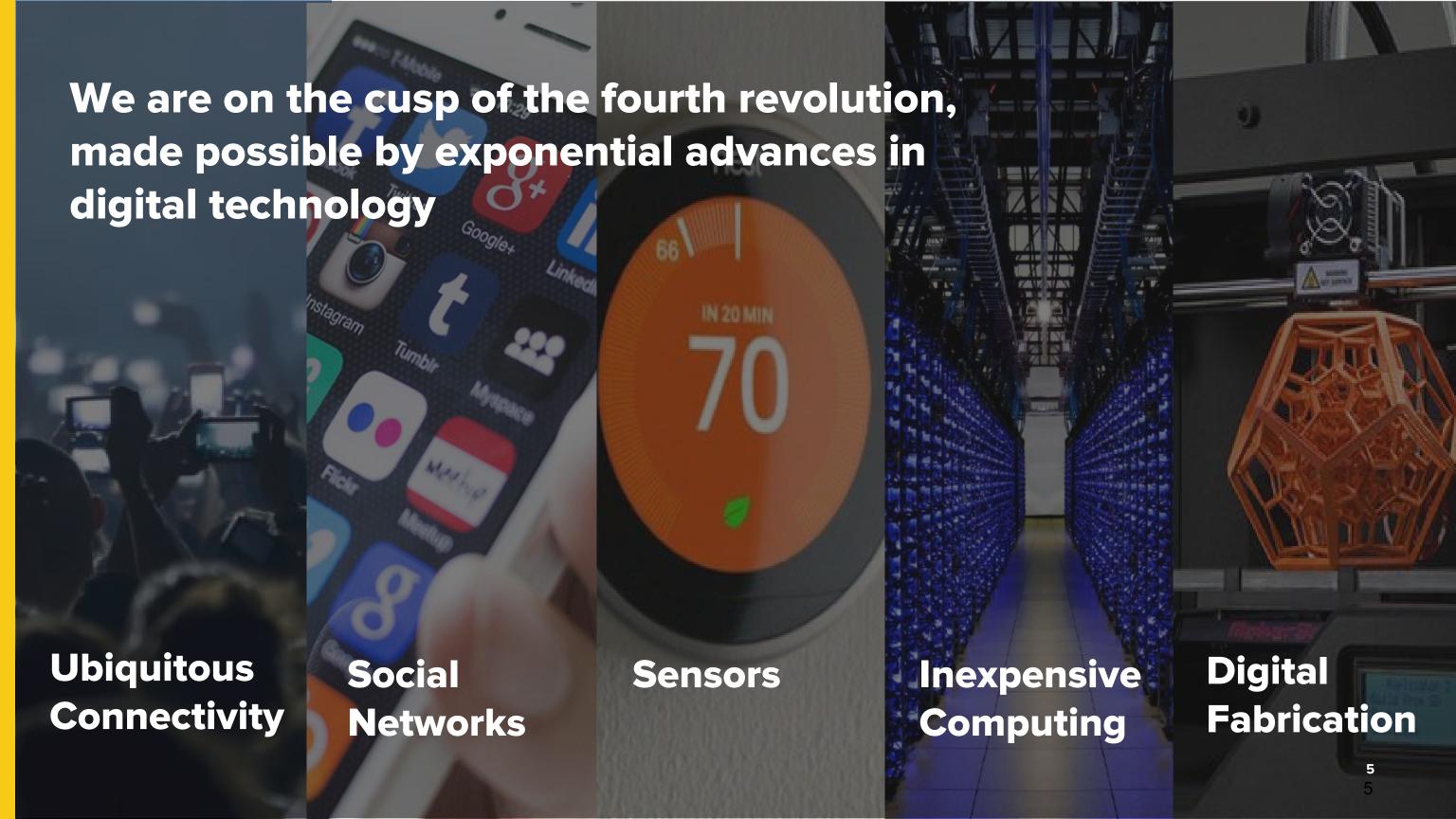
AGENDA

- 01. About Sidewalk Labs
- **02.** The First Principles of Urbanism
- 03. Q&A



The Fourth Urban Revolution





Yet, to this point, cities haven't changed much since before World War II







1940s

2017



Sidewalk was founded in 2015 as part of the Alphabet family of companies





SIDE WALK LABS









Self-Driving Vehicles



High-Speed Internet



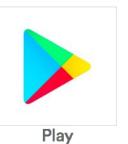
Health Data



Home Automation



Artificial Intelligence



Since its start, Sidewalk has worked to develop initiatives and companies focused on urban innovation









Care Lab

Personalized social health care delivery

Model Lab

Highly predictive measurement and planning tools

Street sending tech to enable real time management of the roads

Semaphore Lab



Link

LinkNYC and LinkUK deliver ultra fast wifi, free phone and video calls, local search, wayfinding and listings, emergency and civic services, and rapid phone charging to millions of residents.

Free Gigabit Wi-Fi reaching 1.5mm+ registered users

800 Links deployed, with 5,000 more on the way

Placement along key blocks and intersections in all 5 boroughs

Generating \$750mm in revenue for New York City

More data than any city has ever collected:

3 HD Cameras (with local compute) with cluster of environmental sensors; network of beacons, WiFi enabled precise geolocation indoors/outdoors





Through its product deployments around the world, Intersection is already amassing valuable data, producing insights and gaining experience







INTERSECTION'S "LOCAL GRAPH" OF DATA

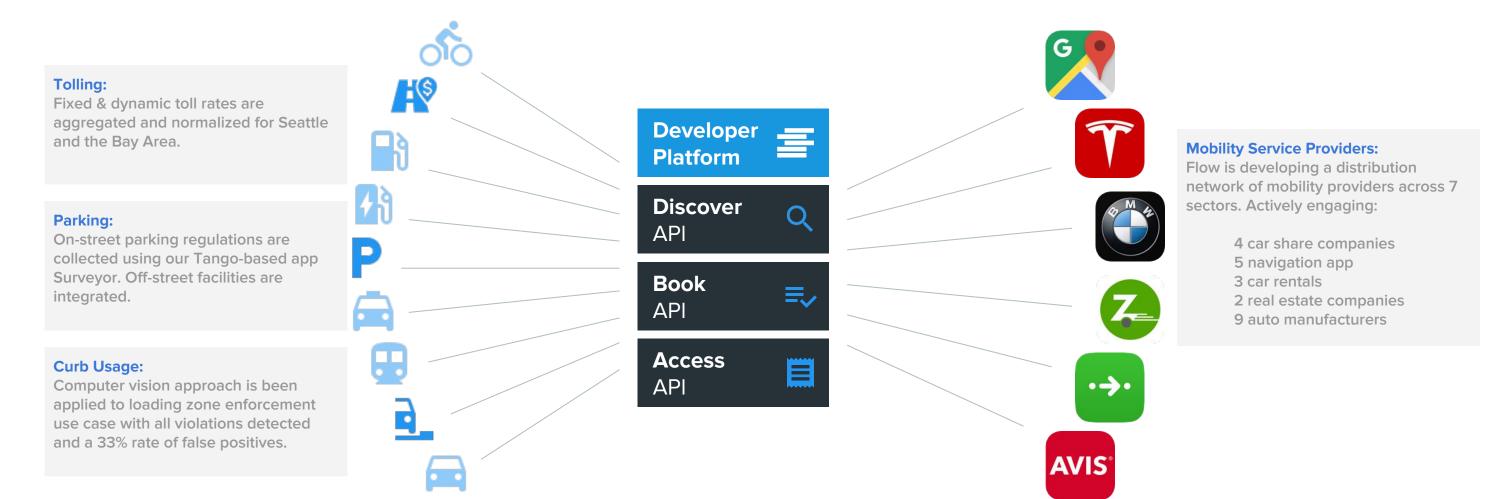
Intersection Data	3rd Party Data	
People count	Audited audience measurement	
Traffic	Appended demographics	
Environmental (e.g. air quality, sound)	Proprietary buying agency segments	
Interactions (e.g. tablet usage)	Foot traffic patterns (post location visit)	
Computer vision/ machine learning	Retail transactions	
Location services infrastructure	Advertisers' CRM	

The ecosystem Intersection is creating—rich data, infrastructure to collect it, and the operational experience to manage it—is a critical foundation for Sidewalk's vision

Experiences	Cities	Commuters, Airports	Real Estate Developers
	Link Kiosks, Tablets, Connectivity, MMS	Transit Kiosks, Integration, Digital Signage	Connected Communities Master Planning, Integration, Experiences
Ads + Content	Ad Tech		Content Management
Core	Data		
Intersection Platform	Hardware		Connectivity
	Admin		
Organization	People		Tools

Flow

Flow's mobility services platform allows users to easily discover, book and access different elements of a trip by bundling and surfacing priced options in any UI. By providing the entire ecosystem with previously fragmented integrations, Flow accelerates the move towards a world in which mobility is as easy to find & use as information is now.



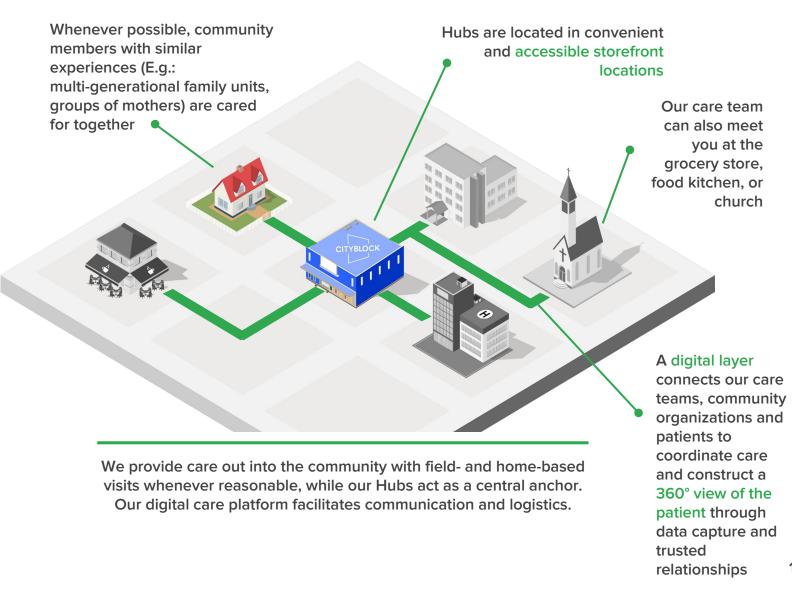
Sidewalk's Care Lab

Care is building a new type of care delivery company for urban-dwelling populations with complex needs. People who live in cities require care that can flex in non-traditional ways to address varied and often non-medical needs.

Care's model, Personalized Social Care, is designed specifically to address the unique needs of cities, including significant demographic trends (income and age), with deeply integrated behavioral health and social service delivery capabilities.

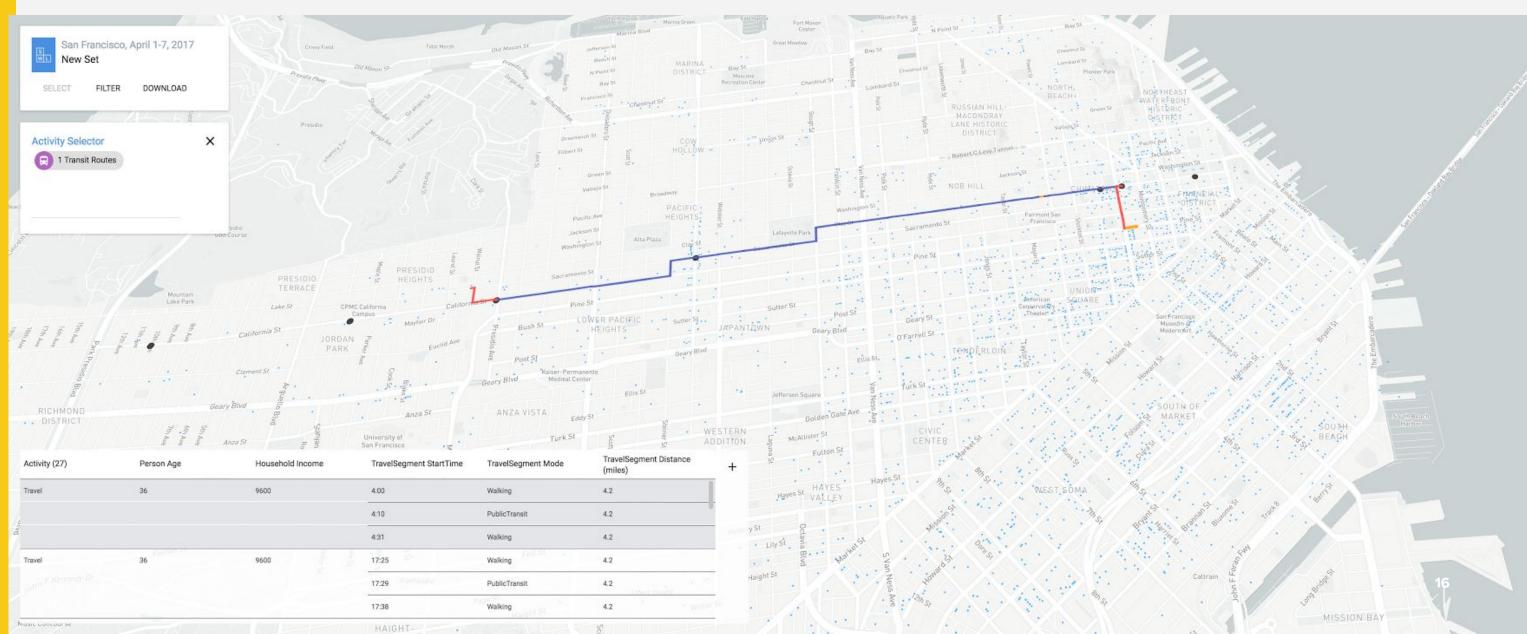
Purpose-built technology, a highly-leveraged field staff, and sophisticated risk modeling make this possible at national scale.





Sidewalk's Model Lab

Model empowers planners to predict and measure impact of transport and land use decisions using a highly predictive "synthetic population". We are building our first "Replica" in the Bay Area to prove our data science methods.



Sidewalk's Semaphore Lab

Semaphore implements street sensing technology to enable real-time management of roadways (signal timing, etc.) with an eye towards making roads safer and more efficient.







In addition to partnering with cities to develop these businesses, Sidewalk has spent a year developing a model for the future city

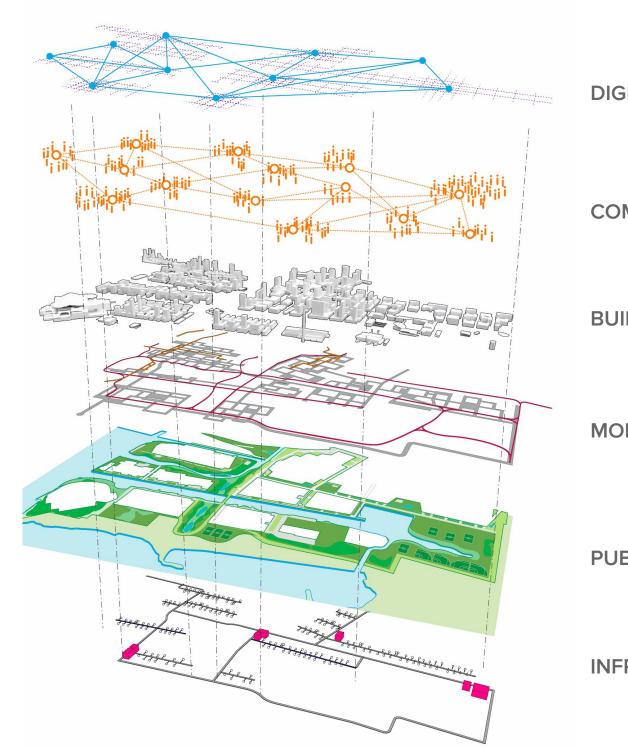
- Convened working groups with the world's foremost experts
- Studied every prior smart city attempt and recognized that the biggest impediment to real change was rooted in the technologist-urbanist divide
- Built a team specifically engineered to bridge that divide, comprised of unparallelled expertise in technological innovation and city development, planning, and management



Sidewalk is pursuing a large-scale district that can serve as a living laboratory for urban technology — a testbed for coordinated solutions, a foundation for people to build on, and a vision for other cities to follow

Sidewalk's approach conceives of the city as a platform

The power of the platform lies in the combination of the digital and physical working as one. The digital layer is a new and transformative element that enables connectivity, access, and data integration across the four components of the four physical layers, each of which is a radical rethinking of existing urban paradigms.





DIGITAL LAYER

COMMUNITY SERVICES

BUILDINGS

MOBILITY

PUBLIC REALM

INFRASTRUCTURE

A new standard of **SUSTAINABLE INFRASTRUCTURE**

By adopting distributed, decentralized infrastructure, utilizing sensors and robotics to increase automation, and implementing heat exchangers we can create **new levels** of environmental sustainability while maintaining reasonable costs.

- **Building Standards**
- Active Demand Management
- Advanced Microgrid
- Thermal Grid
- Smart Disposal Chain
- **Utility Channels**



A PUBLIC REALM

that serves as the city's living room

With computer vision and AI that can monitor physical spaces, new materials that enable weather mitigation, and sensors that allow for environmental conditions to be tracked and physical assets to be managed, we can a deliver a public realm that is usable as often as possible, comfortable, safe, and personalizable.

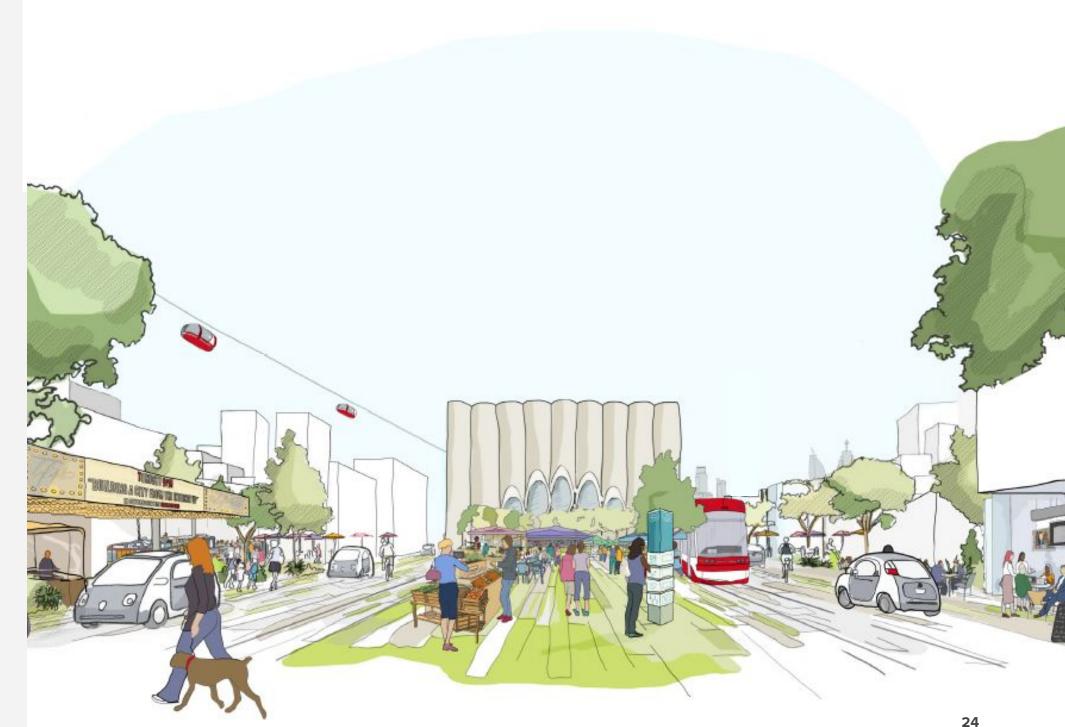
- Streets That Put People First
- Radical Mixed-Use Built Environment
- Programmable Public Space Flexible Retail, Cultural and Community Amenities
- Weather Mitigation



A MOBILITY system that is more convenient than the private automobile

Through self-driving vehicles, new forms of shareable public transit, and sensors that allow us to optimize a complex system, we can deliver a transportation system that prioritizes walking, biking, and shared rides and dynamically allocates its roadway network to improve congestion.

- Ground Traffic Control System
- Self-Driving Taxibots
- Personal Rapid Transit
- Directed Parking
- Responsive Traffic Signals
- Mobility as a Service



BUILT ENVIRONMENT that is more usable, efficient and affordable

Through advanced manufacturing that enables mass customization, sensors that track structural performance, and robotic delivery, we can create **new types of flexible and adaptable buildings that require less space per person and reduce costs, increasing efficiency and affordability.**

- Outcome-Based Code
- Building Typologies (Loft)
- Construction Methodologies (Tall Timber, Prefab construction)
- Occupancy Models
- Financing Structures



A close-knit COMMUNITY that uses data to improve city services

Unprecedented availability of social and other forms of data will enable us to provide integrated approaches to social and community services that deliver better outcomes to individuals at lower cost.

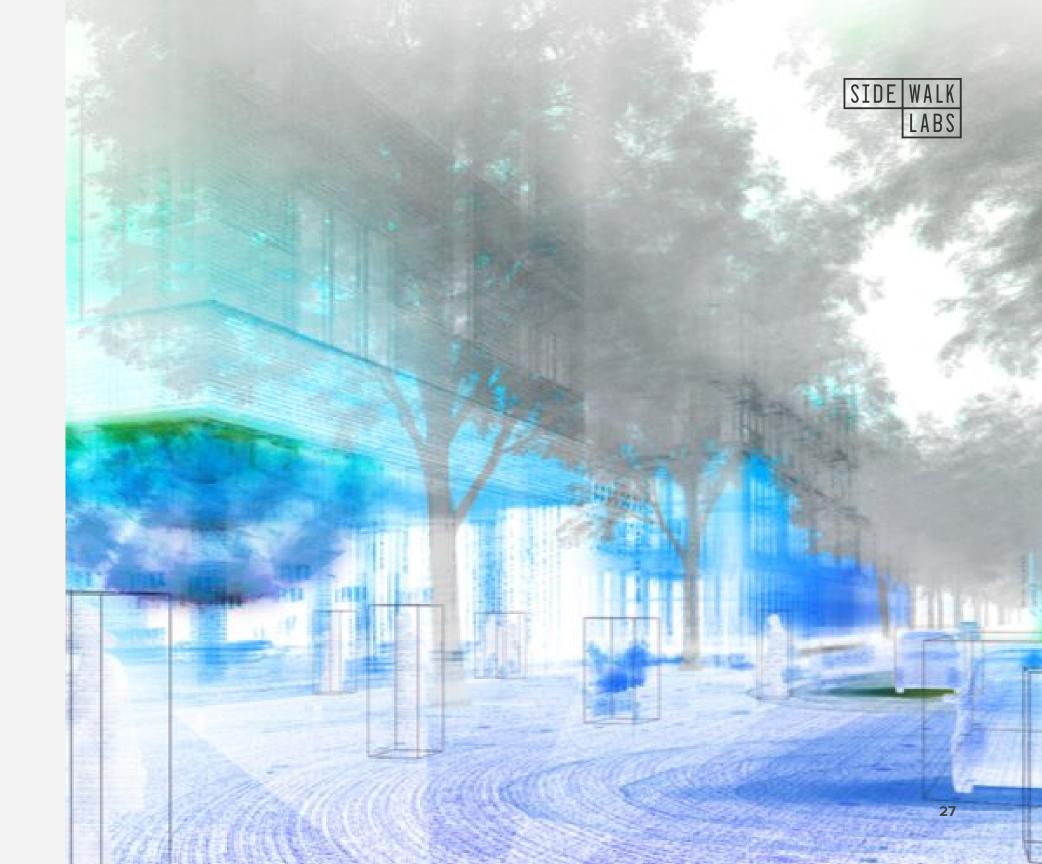
- Urban Data Platform a single unified source of information that allows for efficient city operation and supports innovation
- Model a simulation environment for innovators to test ideas and solicit feedback
- Care tech-enabled health services, providing local solutions to whole-person health for low-income urban populations



A DIGITAL LAYER,

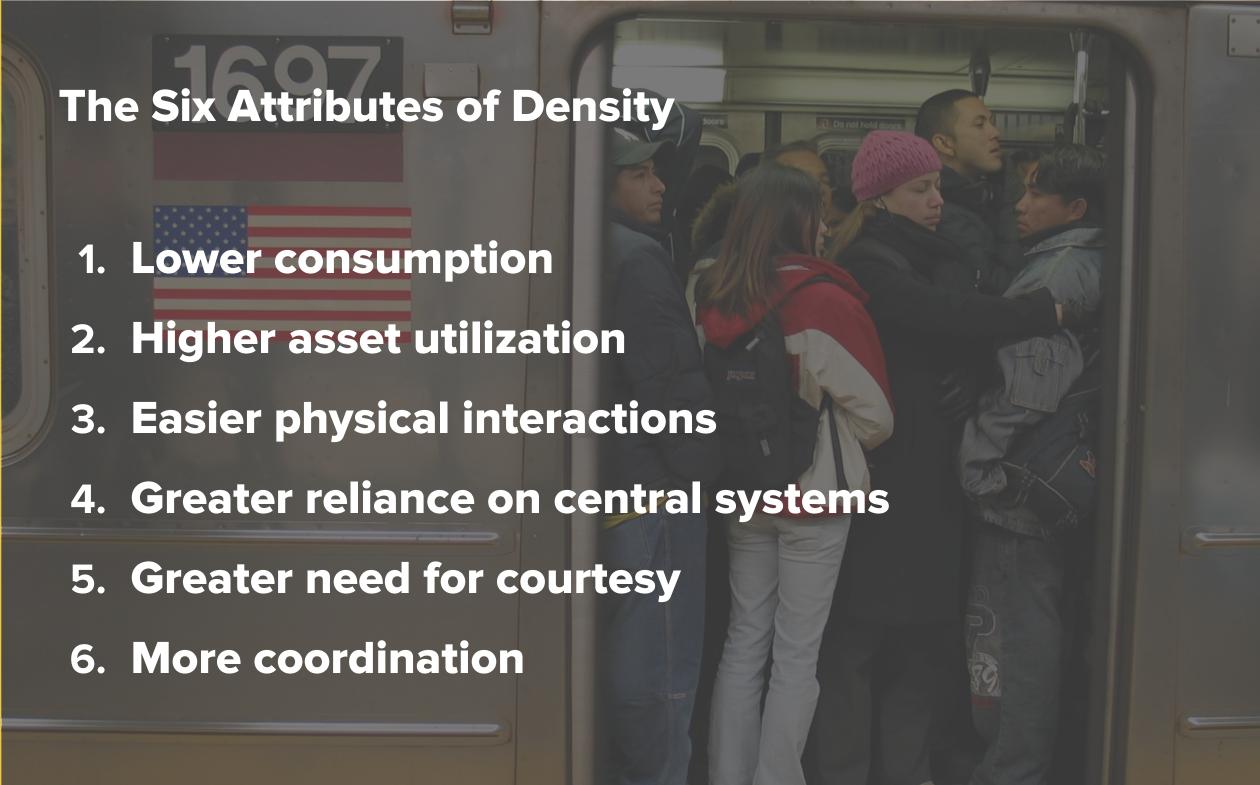
powered by ubiquitous connectivity underpins all of this, which is why Intersection was our first investment

When ubiquitous connectivity is truly built into the foundation of the city, it is possible to use the data that is generated to deliver new urban experiences and enhanced quality of life.



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First Principles of Urbanism



Efficiencies

Lower consumption

Higher asset utilization

Easier physical interactions

Frictions

Greater reliance on central systems

Greater need for courtesy

More coordination





When technology makes density more valuable, cities will be more attractive.

When technology makes density less valuable, cities will be less attractive.

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